

BILLIGSGATE CHARTER SCHOOL TOURNAMENT RULES 2008

The Wellfleet Recreation Department and Committee/ Lighthouse Charter School Athletic Department anticipate all coaches, players, and spectators will display good sportsmanship throughout this event, so that everyone can enjoy the tournament. The Recreation Director and the Athletic Director of the Charter School reserve the right to speak to anyone demonstrating unacceptable behavior and may ask that person or persons to leave.

ALL TEAMS MUST ARRIVE TO CHECK IN 15 MINUTES BEFORE SCHEDULED GAME TIME

- 1.** Referees will have complete authority over the games. If there is a question on any rule, the Recreation Director will have the final decision. Two referees will be used for all games.
- 2.** Team members— Team size cannot exceed 15 players, **All team members on the roster must have equal playing time in every game.** (Excluding High School Open and Adult Divisions) Positive ID required of all team members. Each team is required to have a coach who is **not** a player.
- 3.** All team members are required to wear uniforms with numbers. No player may wear the same number as any other member of the same team. Proper basketball shoes will be required to protect the participant and the gym floor.
- 4.** All teams are allowed only 3 seconds in the lane, and 10 seconds to get the ball over half court. Closely guarded defense on the ball will be called after 5 seconds.
- 5.** All girls divisions and 5/6 grade teams will use 28.5 size basketballs. All others will use regulation size.
- 6.** Defense: **Grades 5/6** no zone defense allowed One warning and then a technical foul will be called on the offending player(s)., **and 7/8**— zone defense allowed. **High School—Zone defense, trapping and pressing are allowed.**
- 7.** All 5/6 Grade Team Games will consist of *two 16 minute halves running time*. The last five minutes of the game (and overtime) will be stop time. **There will be no full court press allowed for 5/6 grade games except in the last two minutes of each half.**
- 8.** All 7/8 Grade, High School Open, High School Recreational and Adult Games will consist of *two 20 minute halves running time* MIAA Basketball Rules Apply. The clock will stop during time-outs, foul shots and injuries. Half time will be five minutes, and there will be one minute between overtimes.
- 9.** All championship games will consist of two 16 minute halves stopped time for all levels.
- 10.** Time outs—Each team will be allowed **four** time outs for regular games and one time out for each overtime.
- 11.** Overtime—If necessary will be two minutes, stop time, with one time out allowed for each team.
- 12.** Lane Violation—All age divisions will be allowed three seconds in the lane.
- 13.** Jump balls—After the starting tip off, and to start any overtime periods at all levels. At all other time's alternate possession will be used.
- 14.** Three point shots will be counted in the All divisions.
- 15.** Fouls—One in one foul shooting will take place beginning on the seventh foul. Two foul shots will take place on the tenth foul. Players are disqualified on the fifth personal foul or the second technical foul. (Technical fouls – Two foul shots and the ball)
- 16.** **DOUBLE ELIMINATION IS TO GET TO THE FINAL GAME. ONCE TEAMS REACH THE FINAL GAME, THEIR PREVIOUS RECORD DOES NOT APPLY. BILLIGSGATE IS A WINNER TAKE ALL TOURNAMENT, ONCE A TEAM REACHES THE FINALS!**